

PHY138Y - Mechanics - Class 2 - Sept 13/06

MECHANICS forces & energy
do to objects

Classical Physics

↖ pre quantum mechanics

Assumes!

- ① World is a machine.
- ② Describable by LAWS
- ③ LAWS are mathematical

Is world like this?

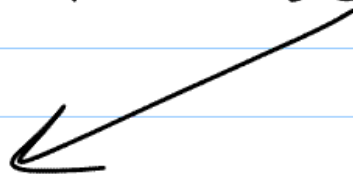
NO

But assumptions are useful!

Description of "World" in Physics

① Math as a Language.

② Everyday word with a precise definition.



Operational Definition (pg 5-6)

by a operation
procedure
experiment

CHAPTER 1

an overview

→ §1.1 Motion Diagrams

Visualisation technique

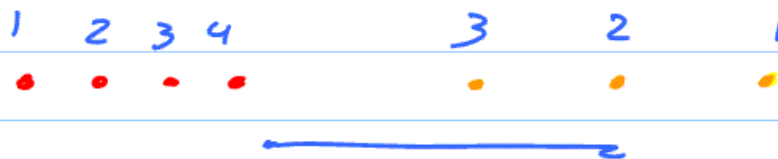
Example: Movie
cut up frames & stack.

Stop to Think 1.1 Excellent!

§1.2 - Models

Important Parts

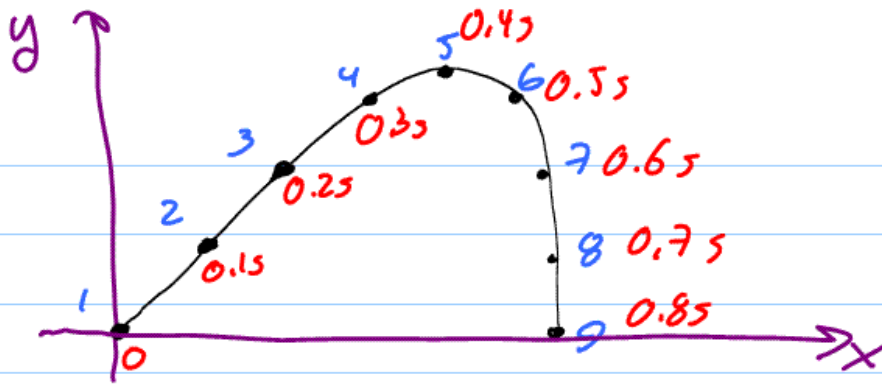
Model Cars as Particles



§1.3 - Position & Time

Example Projectile

Motion Diagram



Choose coordinate system.

In principle arbitrary

In practice, some choices are clever

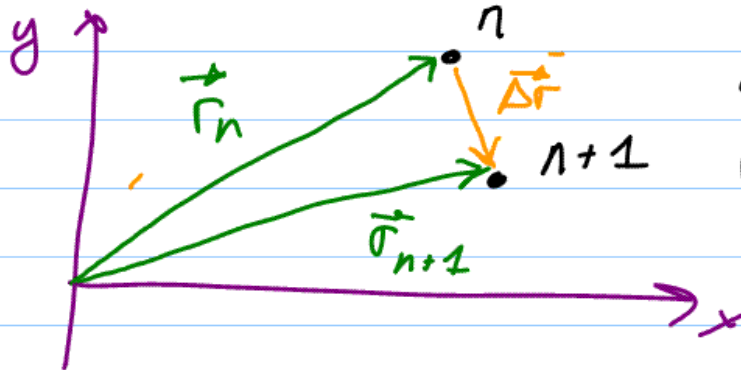
Choose a time $t=0$

Same remarks apply

Notation!

\vec{A} or \vec{a}

Position Vector:



points from origin to position

Displacement Vector $\vec{\Delta r}$

Δ "delta" \equiv change of

$$\vec{r}_n + \Delta \vec{r} = \vec{r}_{n+1}$$

$$\Delta \vec{r} = \vec{r}_{n+1} - \vec{r}_n$$